

Alex Munro School

School Digital Citizenship Plan 2024-2025

Please share a relevant version of your School Digital Citizenship Plan with parents and students on your school’s website.

Relevant contextual information about your school and School Development Plan:

- K-6 School with diverse population

Relevant evidence and data that informs your Digital Citizenship Plan:

- As early learners, students are new to using digital tools for learning
- Teachers thoughtfully and purposefully create lessons to improve students’ ability to write effectively

School Digital Citizenship Plan						Progress		
Long Term Goal (e.g. spanning 8-10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June
Long term goal #1 Learners will continue to develop skills using coding tools	Involved: - I leverage digital tools to learn, express my creativity and collaborate with others - I use digital tools to identify problems and take actions to find solutions - I use digital tools to create set of instructions to	Short term goal 1 Students will use Read & Write for Google Chrome to support and enhance their literacy learning Students will use Scratch, Blockly, Codingville and Code.org (as well as others such as Edu, Fuse, LittleBits, Gizmos)	Students will understand how coding is just creating sets of instructions for computers to do and support their learning by understanding how specific commands and structures support their instructions	Teachers will familiarize themselves vocabulary and commands focused around coding Teachers will design tasks that incorporate coding from one or more of the tools for code learning depending on	Students will be able to create a set of instructions that complete a specific grade appropriate task			

	complete specific tasks	to create sets of instructions and code		their students ability level				
		Short term goal 2 Students will solidify their understanding of coding commands to develop efficiency when create instructions	Students will understand how to use the commands such as loop, input/output, and repeat in order to create algorithms	Teachers will familiarize themselves with the features of coding tools such as Scratch, Blockly, Codingville and Code.org Teachers provide activities and resources such as scavenger hunts, scaffolded lessons and I do, we do, you do lessons to support student understanding Support from the Teaching and Learning with Technology Specialists as needed	Students will show that they can alter a string of code with many steps into one that uses commands in a more efficient manner			
Long term goal #2 Students will learn to navigate online sources and think critically	Informed: - I validate the accuracy of digital information and resources - I understand the consequences of	Short term goal 1 Students will develop search strategizes to find accurate information	Students will learn to understand media bias, determine appropriate sources, and think critically about	https://newsliteracy.ca/online-activities/ https://mediasmar.ts.ca/	Students will create a project that demonstrates critical thinking around the navigation of websites			

	spreading misinformation		what they are consuming and if they can verify the information	https://www.cbc.ca/kids/search?q=digital%20citizen?&filter=all https://ctrl-f.ca/en/ Support from the Teaching and Learning with Technology Specialists as needed	Teachers engage students in learning about navigating online sources			
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Next Steps & Focuses for the Next School Year

- Students will develop an understanding of media bias and how to verify information
 - Students will learn to understand media bias, and to think critically about what they are consuming and if they can verify the information

