Digital Citizenship Plan | 2026-2027

Alex Munro School

Calgary Board of Education

Digital citizenship is about using technology and participating in digital environments. It is key to helping our students learn to use available technology responsibly in the classroom and beyond. This Digital Citizenship Plan addresses how we work to build a community where we live and work together as digital citizens.

Relevant contextual information about our school and School Development Plan:

- K-6 School of 433 students, with diverse population
- SDP Outcome: Students' will communicate their thinking clearly in writing and mathematics.

Relevant evidence and data that informs our Digital Citizenship Plan:

- As early learners, students are new to using digital tools for learning.
- Teachers needs to sue digital technology thoughtfully and purposefully to deepen students understanding of use and impact.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
Long term goal #1 **Learners will develop digital literacy skills using appropriate tools.**	• I leverage digital tools to learn, express my creativity and collaborate with others. • I use digital tools to identify problems and take actions to find solutions.	• Students will use digital tools for reading and writing to support/ enhance literacy learning	• Improved reading/writing performance	• Teachers plan lessons with integrated digital technology supports	• Feedback loops at the class and grade level.
		• Students will use digital tools (ex. Scratch, Blockly, Code.org, etc.) to create sets of instructions to develop computational reasoning.	• Students will understand that coding is creating instructions for computers to do and support their learning by understanding how specific commands and structures affect output.	• Teachers build facility with vocabulary and commands used in select coding environments. • Teachers design tasks that support learning about Grade appropriate computational thinking.	• Students will be able to create a set of instructions that complete a specific grade appropriate computational thinking task, including attending to efficiency.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
			• Students will understand how to use the commands such as loop, input/ output, and repeat, to create algorithms.	• Access Teaching and Learning with Technology (TALT) specialists as needed	
Long term goal #2 **Students will learn to navigate online sources and think critically**	• I validate the accuracy of digital information and resources • I understand the consequences of spreading misinformation	Students will develop search strategizes to find accurate information	Students will learn to understand media bias, determine appropriate sources, and think critically about what they are consuming and confirm if information is verifiable.	• https://ctrl-f.ca/en/ • https://mediasmarts.ca/ • Teachers engage students in learning about navigating online sources • Access Teaching and Learning with Technology (TALT) specialists as needed	• Students will create a project that demonstrates applying critical thinking to digital resources.

Next Steps and Focuses for the Coming School Year

- Professional Learning related to digital technology – coding, reading/writing support tools
- Students will develop an understanding of media bias and how to verify information